# YASEMİN YAĞCI

ARTIST / DESIGNER

Living and working in Weimar, Germany. **E:** yaseminyagcii@gmail.com

**Game Artist / Designer Portfolio** www.yaseminyagcii.wixsite.com/yaseminy **Artist Portfolio** https://yaseminyagcii.wixsite.com/yaseminyagci

## **EDUCATION**

2019 - ... MA MEDIA ART AND DESIGN

Bauhaus University / Art and Design Faculty / Germany

I am currently working on game art and design.

2014 - 2018 BA PAINTING

Marmara University / Fine Art Faculty / Turkey

I studied on new media and contemporary art with post-art history and philosphy, Maintained grade 3.61 GPA.

2010 - 2014 HS PAINTING

Avni Akyol Fine Art Secondary School / Turkey

I studied on academic painting and pre-modernism art history, Maintained grade 3.7 GPA.

#### **EXPERIENCE**

Sep 2017 - ZILBERMAN GALLERY

Jun 2018 Inte

I was responsible for cataloging videos and photos of exhibitons. I also had tasks such as helping set up exhibitions, organizing artists'

portfolios and controlling art texts.

Mar 2015 - ISTANBUL MODERN ART MUSEUM

May 2015 Education Department Intern

I was assisting young and children's exhibition tours and workshops. I was having conversations with them about the history of Turkish art

and the history of the paintings in the museum.

#### **AWARDS**

2015 - 2018

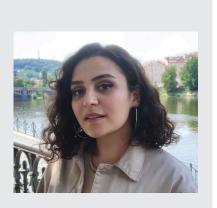
2018

2016

TEV (Turkish Education Foundation) merit-based scholarhip in FA

Third place of Marmara University graduation project

OSTEN Biennial of Drawing, Remarkale participater award



### STATEMENT

I was born in 1996 in İstanbul, Turkey. I've been studying art and working as artist for almost a decade. Currently, I am living in Weimar, Germany and doing my master degree in Bauhaus Uni. I started to take game design lessons at the University and as my interest increased, I decided to work in this field. Although I started to working on games last year I have already took part in two projects. I started my third projects during this semester. You can view my recent works on my website.

#### SKILLS

- 2D Artist and Designer
- Adobe CS
- Painting, Drawing and Illustration
- Unity, Blender
- Captury, Pure Data, Java and VR
- UI/UX Design, Website Design
- Exhibiton organization

#### LANGUAGES

Turkish Native
English Advanced
German Pre-Intermadiate